

## RISK ASSESSMENT FORM;

Work Area and Activities; Clay Hill Wood- Paintballing				Date of Assessment: 30/09/15 Date of Review: 30/09/16	
				People involved in making this Assessment; Owner, Site Manager, Marshalls	
Please ensure that you read this in conjunction with any procedure, COSHH and risk assessments for the task.					
1. Persons Affected By The Activity	2. What Hazards Have Been Identified?	Severity (1-5)	Likelihood (1-5)	3. Control Measures Already In Place	4. Further Control Measures Identified As Necessary
<ul style="list-style-type: none"> <li>• <i>Employees</i></li> <li>• <i>Customers</i></li> <li>• <i>Customer relatives</i></li> <li>• <i>Personnel from Forest School adjacent</i></li> </ul>	Vehicle collision with personnel or other vehicle or obstacle (whilst parking or driving on site)	5	1	Designated car parking area at the bottom of the entrance to the woodland, providing plenty of room for cars to manoeuvre. Cars not encouraged to drive down small track near to Combat Splat entrance to prevent the likelihood of an accident from people walking out whilst cars are driving past.	Safe speed limit on site
	Manual handling injury caused by lifting/moving heavy materials	4	1	All equipment provided for paintballing is within safe limits for lifting. Customers are not encouraged to lift anything else, especially when playing.	
	Trips, slips and falls	4	1	Lots of loose clothing encouraged underneath overalls. Safe footwear encouraged, laces to be tied to prevent tripping. Site regularly monitored for trip hazards. Warnings provided in safety talk.	Ensure to inform customers when conditions in the game zones are increasingly wet/slippery. Gritted during icy conditions.
	General public walking into paintball site/Gamezones	4	1	Ensure that signage remains in tact and on display at all times. Gamezones sufficiently netted off and entrance to Gamezone areas monitored at all times by employees.	
	Delivery lorries colliding with personnel, obstacles or vehicles on site.	5	1	Deliveries to site rare. When required, deliveries organised when groups are not on site as far as reasonably practicable. Regular contact with Forest School site next door to monitor when they will have customers and employees on site.	

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	Danger of trees falling	5	2	Trees regularly checked and maintained. Dense woodland reduces likelihood of trees hitting the floor. Players are not allowed to climb trees or constructions.	Games cancelled during extreme weather conditions	
	Damaged/vandalised constructions in Gamezones	3	1	Gamezones regularly checked by Marshalls before and during games. Gamezones with damaged closed off from use until repaired.		
	Shot by paintballs	1	5	Guns are speed checked and safe distances controlled. Young players and women provided with chest and back impact vests should they want to wear them.		
	First aid Requirement	-	2	Qualified First Aiders on site, marshalls have radio contact at all times and mobile phone carried in case of emergency. First aid kit available in reception area- checked and updated weekly.		
	Under age players	2	1	All players must be aged 10 and over for insurance and site preferences. All players aged Under 16 must have signed parental consent forms or signed aged verification from responsible adult in order to play.		
	<b>Equipment</b>					
	Goggles   Equipment Failure	4	1	Goggles checked weekly and before issue for defects- cracks in lenses and secure straps		
Goggles   Damage to eyes and face	4	1	Goggles worn at all times except Reception Area- Warnings printed in large safety talk summary signs in reception and woodland areas. Clear safety instructions and signs showing to keep them on at all times. Head shots do not count as lives to remove incentive. Goggles provided full eye, face and ear protection.	If verbal warnings are ignored, banning individuals from taking part can be considered.		

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<ul style="list-style-type: none"> <li>• Employees</li> <li>• Customers</li> </ul>	Goggles   Poor Visibility	3	1	Thermal lenses should eliminate fogging. Should fogging occur, Goggle cleaning station in reception area with signs advising players to apply a coating of soap Marshalls show them how to wear them properly at the start of the day.	
	Guns   Incorrect Use	3	2	In depth safety talks and gun instructions provided before use. Marshalls observe players whilst in Gamezones and Gun racks. Guns fitted with safety catches and Barrel Bungs used between games to eliminate accidental firing when not in game situation.	Misbehaving individuals. If verbal warnings are ignored, banning individuals from taking part can be considered.
	Guns   Equipment Failure-	2	2	Guns checked weekly and before issue for defects. Regularly maintained and chronographed to ensure regulated firing speeds are regulated to between 250-280fps.	
	Guns   Close Range Shooting	2	3	Marshalls vocally instruct players on safe shooting distance. Gamezones developed with barriers in front of main bases to restrict close contact where possible. Distances demonstrated in safety talk and printed in large safety talk summary signs in reception area.	Players identified if rule is broken and excluded if repeated.
	Guns   In Reception Area	4	1	No guns allowed in reception area except Walk on Days where barrel socks must be in place. Guns stored in gun racks between games- Signs on entrance and exit warning players to leave guns in racks provided. Marshalls instruct players when entering the gun rack.	
	Co2 Bottles			<i>See separate Co2 COSHH Documentation</i>	
	Paintballs   Frozen	4	1	Only paintballs purchased on site may be used except on Walk on Days when they are checked before use. Paintballs are stored in controlled environment both on and offsite. Purchased from approved UK based manufacturer.	
	Paintballs   Other objects used	3	2	Marshalls administer players filling up their guns. Safety talk warns players that used paintballs and other objects are not allowed. Warnings printed in large safety talk summary signs in reception area. .	Banning individuals from taking part can be considered.